

Sourcecode: WriteChars.c

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	<i>TITLE :</i> Sourcecode: WriteChars.c		
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	Sourcecode: WriteChars.c	1
1.1	WriteChars.c	1

Chapter 1

Sourcecode: WriteChars.c

1.1 WriteChars.c

```
/* WriteChars.c   V1.2   93-03-03           */
/* ROM library: "dos.library/WriteChars", (V36+) */
/* Copyright 1993, Anders Bjerin, Amiga C Club */

#include <dos/dos.h>

#include <clib/dos_protos.h>
#include <stdio.h>
#include <stdlib.h>

#define BUFFER_LENGTH 6

UBYTE *version = "$VER: WriteChars 1.2";

int main( int argc, char *argv[] );
int main( int argc, char *argv[] )
{
    UBYTE my_buffer[ BUFFER_LENGTH ] = { 'A', 'n', 'd', 'e', 'r', 's' };
    int count;

    /* Write six characters to the default filehandler: */
    count = WriteChars( my_buffer, BUFFER_LENGTH );

    /* OK? */
    if( count != BUFFER_LENGTH )
        printf( "Problems while writing!\n" );
    else
        printf( "The characters were successfully written!\n" );

    exit( 0 );
}
```